



AC

CONDITIONS

INITIATIVE

SPEED

HIT POINTS

Maximum

Temporary

Die size	Max. dice	Dice left
10	10	10
20	10	10
30	10	10
40	10	10
50	10	10
60	10	10
70	10	10
80	10	10
90	10	10
100	10	10

Successes ☐ ☐ ☐ Failures ☐ ☐ ☐

Weapon		Range	
To hit	Damage		

Weapon		Range	
To hit		Damage	

Ammunition	Count
Ammunition	Count
Number of attacks per attack action	○ ○ ○ ○ ○

[illegible]

Item	Count
Item	Count
Item	Count

Spell attack	Spell DC
Cantrips known	Prepared spells

1st level spell

3rd level spell	Used	<input type="radio"/>
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WIZARD - SCHOOL OF ENCHANTMENT